

YR 5/6 Primary Hardball – 16 overs (8-aside)

SET UP A GAME	
Hours of play	3:30pm start time
Team	8-10 players per team
Overs per team	16 overs: An over shall consist of 6 balls bowled including all extras, eg. wides and no-balls.
Pitch Length	16 meters (Red marked crease-line)
Boundaries	Maximum of 35 meters from the centre of the pitch.
Equipment (provided)	<p>Protective gear is required (provided):</p> <ul style="list-style-type: none"> - Shoes must be worn. - Batters must wear batting pads, batting gloves, abdomen guard(box), and helmets. - All wicket-keepers must wear gloves and a helmet. - Spring-loaded or plastic stumps. - 142-gram leather ball must be used. - Wooden bats - Any clothing, preferred team clothing to be school or club uniforms.
GAME IN PLAY	
Batting	<p>Players will bat in pairs. Each batting pair will bat for 4-5 overs.</p> <ul style="list-style-type: none"> - All Players should have an 'even-share' to face the bowler/strike the ball. - Any wickets taken will increase the bowling teams' score by +3 runs and the batters must change ends. - Individual batting scores are added together for the partnership score. - Batters can be dismissed: Bowled, Caught, Run Out or stumped. There are no LBW's.
Bowling	<p>All bowling is to take place from one end only.</p> <ul style="list-style-type: none"> - Run ups for bowlers should not exceed more than 10 meters. - All players must bowl 2 overs, including the wicket-keeper, before any bowler can bowl their third over. No bowler shall bowl more than 3 overs. - Bowling Extras: - Wide – if the batter cannot reach the ball while playing a normal cricket shot. A wide cannot be called if the batter makes any contact with the ball. - Wides shall be counted as +2 run which is to be added to the batting team's total. - No-Balls – a ball over waist height on the full. - For no-balls +2 run is added to the score under extras, and any resulting runs off the bat are credited as runs to the batter
Fielding	<ul style="list-style-type: none"> - No fielder is allowed to stand within ten meters of the batter except for the wicketkeeper and offside slips. - No more than 4 fielders are permitted on the leg-side and no more than 2 behind square on the leg side.
Rain Rule	<p>Play will not commence in rain. If time is lost due to the weather, coaches should agree on reducing the total overs by 2 overs for every 6 minutes lost so that lost time is allocated as equally as possible. Player welfare must come first.</p> <p>Player welfare must come first.</p>
Scoring	Results are to be submitted via PlayHQ. The team named first on the draw is responsible to do so.